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Idle planet miner money guide

Started playing this game about a week ago and I love it. I can only reach about 10M to 12M galaxy value in one day b4 I sell my galaxy. Sometimes I auto sell my bars other times I keep melting them. I colonize my planets when I have enuf resources and I reach until silicon and aluminum bars. Are there any tips to make things go faster f2p way? Also if I decide to buy only one p2W upgrade that one would you recommend? Ships or remove ads? Page 2 21. comments Edit Share Welcome to Idle Planet Miner Wiki. Here you will find out all about this game. List of all planets list of all ores list of each alloy list of all rooms List of all the projects list of smelters and crafters cost A guide to all the leaders useful links Edit Link to Discord: Reddit Latest changesEdit images and videos are a great way to add visuals to your wiki. Add one below! Community content is available under CC-BY-SA unless otherwise specified. Idle Planet Miner is a relaxing, very slow paced idling game created by Iron Horse Games and only available on Android. And we're here today to help you make the most of it by sharing some Idle Planet Miner cheats and tips for faster colonization of the universe. You have to be very dedicated and committed to the game to unlock most of its features. The beginning is especially slow, but with the perfect, relaxing music and relaxed approach that only requires you to log in for a few minutes in new and then, this game is a winner. And you'll learn how to play it to make the most of it faster. So let's not be at any time - instead, let's check out Touch Tap Play's Idle Planet Miner tips and tricks below. Login every 120 minutes You don't have many reasons to spend more than 5 minutes in the game after launching it (but I still end up with 30+ minutes sessions for some reason...) Either way, the idea is to try to log in every 2 hours or before because after two hours your mines stop working, no resources are set up and you have no gains from this. It is extremely important to log in often to reset the counter in Idle Planet Miner, because the game is very slow pace and resources are accumulated slowly and designed even slower. Therefore, you need to make sure that your mines always work and therefore it is necessary to log in every 120 minutes or so. Upgrading planets vs. research At first I thought I should focus on researching everything as quickly as possible because that's how I want to get there faster, but that's not necessarily how things work. The thing with this game is that finding the balance and the right thing to do is very difficult. Resources are always scarce, and sometimes Things you can research won't help you at all in terms of making your life easier. Therefore, my recommendation is to focus early on improving your planets and upgrading them as much as possible to produce as many many as possible. Craft as much as possible (try not never sell basic resources as they are largely worthless), then sell. In the meantime, rise and repeat and upgrade your planets to increase the flow of your resources. And then research. And then research. But when you research, make sure you do it right: focus on the easiest thing you can unlock next. Remember that some of the research projects are more important than others. Early in the game (before selling your first galaxy or two), I would say that extremely important are the research projects that give you extra planets and rover. Everything else doesn't mean that much early when your main goal is to make enough money to bring value to your Galaxy to sell it. Get rover ASAP I mentioned this one earlier and I want to make sure you understand the importance of this research milestone: when you get rover, you unlock time based missions that will give you some amazing rewards after a certain amount of time passes. These rewards are usually premium currency, but can come in different shapes and quantities, from resources to all kinds of increases. Really, consider rover the first thing you need to reach and research it ASAP. The sooner you get it, the sooner you start sending it to work and getting all the good it has for you. Smells and crafts You should constantly do both activities, freeing up new recipes as long as they make sense. During your first run, Aluminum Bars will be the most advanced thing you will produce, while Hammer will be the most advanced crafting element (though I would recommend sticking to the batteries). Although crafting and melting takes time, these products offer much more when sold, to what you would get from selling the basic ingredients. So it's definitely worth the trouble. But you don't have to hoard on these items, especially not early! Micromanage everything like a professional, decide what items you need to produce, which ones are required for your next research project and sell everything else. The money you get from selling melted and especially crafted products is really nice and they help you upgrade your planets faster. Colonization is not important early in your first few galaxies, colonization is not as important as the fact that you unlock it early suggests. The requirements for even the first level of colonization are pretty great compared to the increases that they offer, so don't make them a priority. I think you end up with more value early if you simply sell all the resources required to colonize a planet. Things change after the second sale of your galaxy when things move a little faster and boosts add up... but until then, do not make colonization a focus for using your resources. Grab these free increases (and Beacon) You can see an ad in Idle Planet Miner for some nice free cash or every now and then to get your ships a boost. I recommend doing it strongly, especially after unlocking the Rover. I say Because Rover allows you to use the points earned from watching ads on getting useful boosts for a set of planets. Upgrading planets based on their production Although mostly money will be the deciding factor in how you will upgrade your planets, it doesn't hurt to actually plan things ahead and upgrade them based on the resources you need. Planet begins to become a little more complicated as more advanced resources come into play. From that moment on, you should focus on the planets that give you the most out of the highest element you need. I usually upgrade all three statistics (speed, freight and mining rate) in a row to keep things even, but I always start at the speed that I have the impression that it matters most when it comes to resource production. But the most important part is to produce the element you need and focus on it. For example, even if you've discovered aluminum, if you still need copper wires and batteries for your research and colonization tasks, it makes no sense to focus on leveling up your aluminum planets. Assign (and assign) leaders to your main planets Leaders are extremely expensive – not only to buy them, but also to unlock slots to actually get to use them – making micromanaging them extremely important as well. Fortunately, you can assign and reassign them as you wish. So just keep an eye on them, know the increases that they offer, and make sure they always manage the planet that delivers the resources you need most at that time. Sell your Galaxy often Get to a galaxy that is worth 10 million is an ordeal the first time you play and even your second galaxy will take some time to get there. Therefore, you should sell your Galaxy often: as soon as you get to 10 million, sell it! You get 10 credits for it, which allows you to buy some rooms and get some great boosts for your next game. These bonuses are extremely important and you should unlock them as soon as possible. So if the value of your Galaxy doesn't grow fast enough, don't wait to reach the next milestone. You win much more in terms of progress speed from selling it before and putting those credits to work! This would be it for today's guide to Idle Planet Mines. If you have additional tips or tricks to share with fellow players, don't hesitate to do so by commenting below. Idle Planet Miner is the latest game title from the publishers of Idle Apocalypse games. Similar to their previous titles, Idle Planet Miner also has a unique game system. In the game, the player discovers, upgrade, control the planets in the galaxy. On each planet, you will extract the resources. You can sell these resources for money, invest in projects, make something new by forging, melting. As you upgrade the planets, discover new ones, unlock new projects, colonize the planets, unlock Build new smelters/crafters, the value of the galaxy will increase. Increase. You reach the 10 million value, you will be able to sell it for the precious credits. You use these credits to build rooms in the mothership. Let's head to Idle Planet Miner guide and Idle Planet Miner tips, cheats & strategies! Things you need to know in Idle Planet Miner Games Click on the image to zoom 1.) Planets and resources There are plenty of planets you can discover in the galaxy. When you start the game, there would be a few numbers of planets around the mothership. Tap a planet to verify its information. resources, mining rate, ship speed, and cargo. Such as. In the picture below, we are on Acheron planet. The planet has 60% Silica and 40% copper. In the satcolumn you can control the mine speed, the total mining speed(level 17) is 6.20/second. And the ship is mining Silica in 3.72/second, Copper in 2.48/second. For more information, tap (i) the symbol near the mine speed state. =>You can improve the mining rate, ship speed, and cargo statistics by upgrading the planets or assigning conductors. =>Tap on a planet and tap the avatar icon at the top right of the planet pop-up-> recruit or assign. By default, you only have two slots. So you can assign up to two managers. To increase the maximum number of assigned managers, you need to buy manager slots. After pressing the avatar icon, tap the + icon next to slots -> purchase. =>You can also improve manager statistics by promoting. Press the manager - > press ! -> select the same character managers -> promotion. Keep in mind that the manager used in the campaign process will disappear. 2.) Idle Money, Dark Matter, Credits – Idle Planet Miner Game The three main in-game currencies are idle money/cash, dark matter, and credits. You can earn idle money/cash by selling the resources of dark matter by completing results/tasks/rovers mission/watch video ads, credits by selling the galaxy. Sales of resources -> Tap the mothership or first tab at the bottom of the screen -> select a resource/ore that you want to sell -> use the search bar to adjust the quantity -> press the sales button. Similarly, you can sell alloys, goods. Rovers Mission -> Head to the Third Tab; projects that you will find rover project. Subs to unlock the ability helps you scan planets for valuable objects. When researched, tap the tank option on the upper right side -> start the scan. You can serve dark matter by scanning the planets. Credits -> In the upper-right corner, tap the graph/statistics icon - > here you can check the galaxy value. Reach the 10 million to sell the galaxy for credits. Tap the last tab (mothership) in the bottom menu -> sell galaxy -> sell. You will get credits, but the game will start from the beginning. You want to keep the dark matter, credits. After that, head to the mothership tab again -> space -> choose one and construct. 3.) Colonization There is a project in the lab menu that you can research to colonize the planets. When researched, you will an icon for the type of fungi above the planet. Tap it and check the colonization requirement. You can claim a bonus (mining rate, ship speed, freight) by colonizing the planets. 4.) Idle Planet Miner Production Player mines a number of ores from the planets. You can use the ore for additional item production. For example, you can smelt copper ores to get copper bar, lead to lead bar, and the recipe list goes on. After melting the bars, you can use output in crafting elements. For example, to craft the battery, you need copper wire, copper bar. Tap the second tab(production) in the lower menu -> you have two options; melting and crafting. Press the smelly button -> select a recipe. Use idle money or cash to discover a new recipe. Press the X to stop melting. Press the craft button -> -> select a recipe. The production process is also automatic. All you have to do is select a recipe, and the resources will go into the production zone automatically. Build multiple smelters and crafters that smelt/craft multiple products at the same time. So that's all for now as the Idle Planet Miner guide to rookies. Let's check out our top Idle Planet Miner tips, cheats & strategies! Idle Planet Miner Tips & Tricks 1.) Pay attention to the demand & supply curve You should sell the resources at the right time. The market value of these resources changes for a long time. If there is a dip in the price, you will see a red color arrow down next to the ore. And if there is an increase in value, you will see a green color arrow up next to the ore. You can keep track of the current market in the supply and supply graph. Tap the market graph icon on the right side of the screen (just below the tasks). There you can see the changes in the market and the next change time. 2.) Tap Infinity Stones in the galaxy Every now and then an infinite stone appears on the screen. Tap it to collect the free resources/ors. 3.) Activate the free Ad Booster Head for 4th tab (boosts) and activate the first mine boost by watching video ad. This booster will increase the mining rate for all planets in 1 hour. 4.) Sell Galaxy to build rooms Building rooms in the mothership activate permanent boosts. There are a number of rooms available to construct; technique, blacksmiths, workshop, laboratory, lounge, packaging, backup generator, and more. To build and upgrade, you'll need credits. Sell the galaxy at the right time - depending on the next room construction cost or room upgrade cost (to get more credits, increase the galaxy value). 5.) Complete the tasks or set your own if you're still struggling to figure out what to do, pay attention to the tasks and complete them for dark matter. Or set your own goal; e.g. sell ores -> save Idle money and build smelters/crafters, shop ores-> research projects, accelerate progress - upgrade the planets. Keep upgrading, research, building, and increase the galaxy value. Sell the galaxy -> earn credits -> -> new rooms in the mothership. So these are the top basic Idle Planet Miner tips and Idle Planet Miner guide for beginners. If you have more tips to share with other fellow players, comment below! For more updates, Game News, Game Guides, New Game Releases, and Alerts - Like us on Facebook - MrGuider, Follow Us on Twitter - @techhuntr. Check out - Top New Android Games today. Do you have any suggestions? Send here Facebook Twitter WhatsApp Reddit

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